

This effective training tool helps build confident Karate Referees & Judges

- Operates independently, without the need for additional equipment or software.
- Versatile for both training and real-time matches.
- Alerts sent directly to a Referee and/or Kata Judge wearable device.

Alert Options:

Choose one, a combination, or all of the following:

- Audible
- Visual
- Vibration



Style-agnostic, this proven system is suitable for use in any dojo, club, regional association, national, or international federation.

Salcom, a proud supporter of Karate NZ, is offering an exclusive opportunity to secure this advanced training system:

Special Offer: NZD \$389

To place your order, simply email: sales@salcom.com

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Karate

Referee Training System



salcom

Karate

Referee Training System

Elevate Your Tournament with Professional Officials

A successful tournament depends on well prepared and trained officials. Our Karate Referee Training System ensures an enjoyable experience for everyone by enabling fast and confident development of referees and officials.

Focused and Efficient Training

Referees must stay focused on incorrect contact area, excessive contact, reaction to contact, out of the area and other events. Our system minimizes distractions related to time management, allowing new officials to achieve professional proficiency quickly. It operates independently, without the need for additional equipment or software, making it versatile for both training and real-time matches.

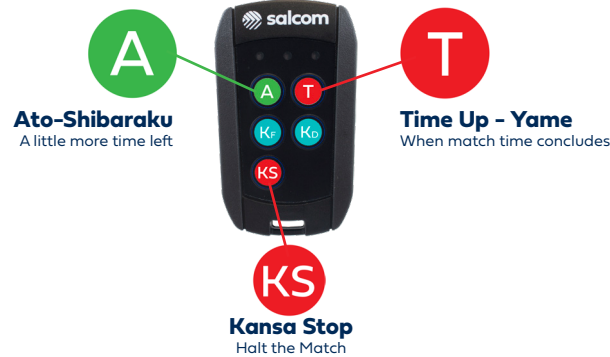
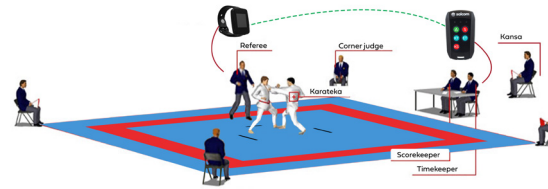
Build Confidence and Competence

Discrete Alerts sent directly to a referee's wearable device provide an excellent opportunity for building confidence and competence swiftly and effectively.

Ideal for All Organisations and Levels

Perfect for investing in developing referees, judges, and officials, this low-cost, highly effective training system is essential. It helps build the confidence and competence needed to deliver a superior experience for athletes, officials, and spectators.

KUMITE training & application



ATO-SHIBARAKU

- » When the match time reaches ATO-SHIBARAKU, the timekeeper presses **A** triggering an alert to the referee to immediately announce 'ATO-SHIBARAKU'.

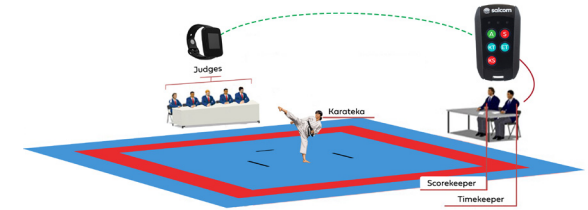
Time Up - Yame

- » When the match time concludes, Timekeeper presses initiating an alert to the referee to **T** immediately stop the match.

Kansa Stop - Halt the Match

- » As necessary Kansa presses the button **KS** initiating an alert to the referee to immediately halt the match.

KATA training & application



KATA - Foul

- » When a time-related foul occurs during Kata, the timekeeper presses **Kf** to notify the Chief Judge.

KATA - Disqualification

- » When a competitor or team faces a time-related or another event that may warrant disqualification, the timekeeper, scorekeeper, or other tatami match official can press **Kd** to initiate a notification alert, advising the chief referee of the potential disqualification

Whether for pre-tournament training, development, or live competition, this system equips you with the tools to excel. Practice, train, and develop your skills for an enhanced experience.

